



Regina Minor Football 2000 Inc.

2.0 Fair Play 12 on 12 off Rule

The fair play rule is intended to assist coaches in the development of all players regardless of their individual level of skill and to reduce if not eliminate two way playing.

2.1 Coaches must fill out and submit the Coaches Game Sheet, to the Game Day Coordinator, prior to kickoff. This game sheet must list players in numerical order, include and stipulate:

Offensive players

Defensive players

Remaining players

Special team's players

Injured players

Absent players

Disciplined players (reason & length)

2.2 Coaches must list all registered players on every game sheet in numerical order. Failure to list all players on a game sheet properly will result in the following penalties:

1st offense – the minimum is the coach must complete the game sheet properly and receives a written warning, the maximum 10-yard delay of game penalty and a written warning.

2nd offense – Head Coach receives one game suspension.

3rd offense – the team loses 2 points in the standings.

2.3 Players can only be listed on one side of the ball. Only at half time can a coach move players from one side of the ball to the other side of the ball. These changes must be documented with the designated league official at half time. Coaches should try to place an equal number of players on offense and defense. If a coach chooses to not have an equal number of players or more than 1 extra player on one side of the ball, and injuries cause the team to have less than 12 players on the lesser side, he will complete the half (or the game) with less than 12 players on the field. Players can be moved at half time.

2.4 Kick offs and kick returns are unrestricted. Both offensive and defensive players can participate freely.

2.5 Defensive player substitutions on Punts and Field Goal Attempts are restricted to kickers, punters and long snappers. If there is a defensive sub as a punter or kicker on the punt, FG attempt or convert attempt, the ball must be kicked. If there is no kick, the ball is turned over at PLS or PBD whichever is closer to the offending team's goal line. There are no offensive substitutions allowed on punt returns, FG attempts or converts. Players must be identified on the Coaches Game Sheet prior to the start of the game.

2.6 If injuries or missing players etc. cause a team to have less than 24 players, players can play on the other side of the ball. However, a player can only play a maximum of 3 series in a row. Example play offense, play defense, play offense, then sit.



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2.7 Coaches should make an attempt to place an equal number of players on offense and defense. If a coach chooses to not have an equal number of players or more than 1 extra player on one side of the ball, and injuries cause the team to have less than 12 players on the lesser side, he will complete the half (or game) with less than 12 players on the field. Players can be moved at half time.

2.8 Violation of these rules is subject to review by the RMF Rules & Regulations Committee with possible disciplinary action.